I. Eligibility

A. All participants are subject to Campus Recreation Eligibility Rules that are outlined in the Intramural Sports Participant Handbook.
B. All players must present a valid UCI Student ID OR Driver’s license in order to check in for a game.
C. Players may not participate on multiple teams in this event.

II. The Game, Players, and Format

A. Four players are needed to participate.
B. A player is allowed to bring his own bowling ball and wrist guard.
C. There are no substitutions once the event has started, even due to injury. If a player is unable to finish, the score for that player in that game and any subsequent game will be 80 pins, or the average score of the remaining three bowlers, whichever number is less.
D. Each team has a 10-minute grace period from the start of matches to arrive, check-in, and begin the match.
E. The format of the tournament is Total Team Pins.
   1. Each team will bowl two rounds consecutively.
   2. Upon completion, the total number of team pins will be added up. The team accumulating the most pins over the course of both rounds will be deemed the champion.
   3. In the case of a tie between two teams, the most total pins earned in the final frame (10th) of the second game will determine a champion. We will continue to go back each frame of the second round until the tie is broken.

III. Sportsmanship

A. Due to the fact that the Bowling Tournament is not an officiated event, it is up to the participants to be fair and uphold the integrity of the game. All standard bowling rules will be in effect, including foot faults.
B. Any team found to be cheating will be disqualified immediately, and no refund given.
C. Since this event is not held at a UCI facility, all participants will be subject to the standards and guidelines outlined by Irvine Lanes. Irvine Lanes reserves the right to eject any participant who is not behaving within their Code of Conduct.