I. Eligibility

Each team manager and participant is responsible for verifying the eligibility of his/her team. Questionable cases should be referred to the Director of Intramural Sports prior to participation. Please contact 949-824-6935 if you have questions concerning a player’s eligibility.

The following individuals are eligible to participate in Intramural activities with the exception of Summer Quarter.

• Any student registered/enrolled at UC Irvine is eligible to participate in Intramurals, except students taking UCI extension classes.
• UCI faculty and staff with a current Campus Recreation membership are eligible to participate in Intramurals.
• UCI student varsity athletes may not participate in their respective or related IM sport.

Student Varsity Athletes

• **UCI Current Student Varsity Athletes** are ineligible to participate in their respective sport or a related sport. They may play in other non-related sports.
• A student varsity athlete who transferred from a two year (junior community colleges, Division II, III, etc.) or four year institution (universities, state colleges or Division I schools, etc.) is ineligible to participate in their respective sport or related IM sport.
• Former varsity athletes who are in their first year of graduate studies must follow the same guidelines as a varsity student athlete and therefore must wait for an entire year before he/she can participate in their respective or related IM sport.
• An individual is considered a varsity student athlete when he/she is listed in any of these criteria: 1.) On the final coach's roster after the first date of competition, 2.) has received an athletic scholarship, 3.) has competed in that sport during the academic year, 4.) is “red-shirting” in the sport.
• Former varsity student athletes are eligible to participate in their sport provided one calendar year (365 days) has elapsed since their status as a varsity student athlete has ended.
• Each team is restricted to one former student athlete in their respective sport.
• An individual is not considered a varsity student athlete if he/she is trying out for the team and did not make the team.

All participants are subject to Campus Recreation Eligibility Rules, which are listed in the Campus Recreation Intramural Handbook.

Please Note: Players may not participate in two or more teams in any division and in the same sport during the Intramural season. Players may however play in a coed league or in a men's/ women's league at the same time. IFC is considered a men's competitive division and therefore will follow the same guidelines as described earlier. Participants who are in violation of this policy shall be banned from the sport. Furthermore the team will forfeit that game and receive a sportsmanship rating of an one. Managers are responsible for their player’s eligibility. Ignorance is no excuse. You have been warned.

**UCI Club Sport Players:**

The number of club sport players on the team roster may consist of unlimited number of club sport players but only one third (1/3) of the required number of club players may participate in a game. The other half will include non club players. For example in speed soccer: You may only have (2) two club players on the court at all times. The other half will include non club players. This will include both male and female club players on the same team. A person is deemed a club member if he/she participates in a club contest against another club team, practices during the middle of the club season, or appears on the team travel roster. Once a person has been deemed a club member, he/she will be considered a club player with regard to intramural sports for 12 consecutive months from the date that he/she last participates in a club contest, last appears on the team travel roster, or the date of their most recent signed sport club waiver form, whichever is latest. If a club player is
removed or quits the team the club player is still considered a member of the club team and their status will not change until the following year. Intramural players who join a club team during the middle of IM sport season will be considered a Club member and must follow the same IM policies concerning Club sport players.

II. The Players, Game, Field, and Equipment
   A. Team listed 1st on the schedule shall be the visiting team and therefore wear dark shirts.
   B. Teams listed 2nd on the schedule shall be the home team and therefore wear white shirts.
   C. Team shall consist of 6 players, three males and three females on the court. This number includes the goalie of either gender. If a female is used as a goalie a team may place 3 males and 2 females on the offense/defense. You may start the game with 5 players. If a team consist of 5 players, two of the players must be female, one in which can be the goalie.
   D. Females may exceed the number of males at any time but males may not exceed the number of females by one.
   E. After the start of the game if there are no other female players to replace a female player that can not continue due to an injury, disqualification, or ejection, the team will play short handed: 2 female fielders, 2 male fielders and a goalie of either gender.
   F. Substitutions can be made at any time. Subs can only be made male for male, female for female.
   G. Teams may switch goalies only during end of each quarter.
   H. The game will be played with two cushioned balls.
   I. The Campus Recreation Office will provide all necessary equipment.
   J. All players must wear non-marking rubber-soled athletic shoes.
   K. The out-of-bounds area include the team boxes.
   L. The penalty area is 10 x 4 ft. deep directly in front of the goal. Only the goalie may be in this area. Any player (offense or defense) inside the penalty area is a violation and results in a penalty shot.
   M. To start the game each goalie will roll the ball towards their teammates.
   N. The goalie has 6 seconds to "roll-out" the ball. The goalie may "roll out" the ball in any direction. The ball must be touched by any player before crossing the centerline of the court. If a goalie is in violation of this rule the third time their opponent shall receive a penalty shot.
   O. A goal is not awarded if a goalie throws the ball from his goal box to the other goal box.
   P. Teams will switch sides after half time.
   Q. There are no "off sides" or any slide tackling in coed speed soccer.

III. Time Factors
   A. The game will consist of four 8-minute quarters running time. There will be one minute between each quarter.
   B. There are no time-outs, except for injuries or official’s time’s out.
   C. At the start of each quarter, both teams must be on their half of the court. Play begins with each goalie "rolling out" the ball (must be an underhand motion).

IV. Overtime Periods
   A. Overtime does not exist during the regular season.
   B. If the score is tied at the end of regulation during playoffs, the game shall be decided by a shoot-out.
   C. A coin toss will determine choice of shooting first and goal to defend.
   D. Each team will be awarded five alternating penalty shots, with each team alternating between a female (first, third and last shooter) and a male (second and fourth shooter).
   E. A different player must take each penalty shot. If only 2 females are on the court the first female shooter will shoot twice.
   F. The same goal box will be used throughout the overtime.
   G. The goalie selected to defend for each team during the shoot out must remain throughout the entire overtime. (This does not mean the same goalie used during regulation must defend in the overtime).
   H. The team ahead at the conclusion of the penalty shots will be declared the winner.
   I. If the score is still tied after the first overtime, each team will be allowed one penalty shot (sudden victory). A new shooter must take the penalty kick. In the second over time a new
male shooter will take the shot first. If still tied the next shooter will be a new female player, unless they only have 2 female players left. In this case the second female shooter.

J. The procedure will be repeated. If a 2nd round of shoot outs needs to occur, each team must utilize any player who has not yet participated in the shoot-out before any other player may take a 2nd shot.

V. **Penalty Shots**
A. A penalty shot will be awarded for these types of violations. (see violations)
B. The accumulated penalty shots will be taken at the conclusion of the second and fourth quarters.
C. The penalty shot will be conducted in the following manner:
   1. The ball will be placed on the penalty spot.
   2. The goalie may move laterally on the goal line before the kick. Once the ball is kicked, a goalkeeper may move forward.
   3. The kicker must kick the ball in one continuous motion (no "fakes") within a 10 second count.
   4. All other players must remain behind the half court line.
   5. All shots will alternate female and male until all penalties are awarded. All players must take the penalty shots before a player can go twice.

VI. **Scoring**
A. Whenever the ball crosses the goal line completely, a goal is scored and counts as one point. All goals are worth 1 point.
B. A goal cannot be scored if the ball enters the goal as a result of a violation or penalty.
C. Once the ball enters the penalty area, it cannot be played by any offense or defensive player. No player except the goalie may enter the penalty area.
D. The accumulated shots will be taken in alternating order by gender until each player has shot once. The team that is behind after each half will shoot all of their penalty shots first. The same order of shooters will be used until all awarded shots are taken. In the event that there are an uneven number of male and female players on one team, each gender will shoot in the same order so that there is a different gender player taking consecutive shots. If an offensive player is fouled while scoring, the goal will count AND a penalty shot will also be awarded to that team.
E. If an offensive player commits a foul and directly scores from the violation, the goal will not count and the other team will be awarded a penalty shot.

VII. **Violations resulting in penalty shots**
The following violations are recorded and are penalized by the awarding of one penalty kick:
A. A player intentionally handling, carrying, striking, or propelling the ball with hand or arm inside the goal area.
B. Minor fouls include holding, tripping, pushing, and slide tackling an opponent
C. Major fouls: Striking, punching, spitting, negative hand gestures, verbally abusing other players or Intramural staff. Game is stopped and player is ejected.
D. An offensive or defensive player entering the penalty area.
E. Goalie not throwing ball out within 6 seconds.
F. Switching goalies other than at quarter breaks.

VIII. **Red and Yellow cards**
A. Play shall be stopped for a player in violation of a minor or major foul.
B. If a player receives the first yellow card the other team will receive a direct kick and a penalty shot.
C. The second yellow card to the same player during the game will result in a direct kick, penalty shot.
D. A third yellow card to the same player during the game will result in a direct kick, penalty shot and the team will play short handed for five (5) minutes. Player is disqualified.
E. Yellow cards will be carried over from quarter to quarter.
F. A player in violation of a major foul will result in an ejection: Red Card
G. If a red card is given the player is ejected and must leave the premises. The other team is awarded a direct kick and one penalty shot. The team with the red card must play shorthanded for the entire five (5) minutes. A red card may be given without any yellow cards. (Rev 3/09)